```
from threading import Thread
from queue import Queue
q = Queue()
final results = []
def producer():
   for i in range(100):
       q.put(i)
def consumer():
   while True:
       number = q.get()
       result = (number, number**2)
       final results.append(result)
       q.task done()
# Create 5 different threads that each runs the consumer function
for i in range (5):
    t = Thread(target=consumer)
    t.daemon = True
    t.start()
# Start creating the items and adding them to the queue
producer()
# Wait until queue is empty and task done() has been called on each element
q.join()
print (final results)
```

Answer the following questions:

1. How is the queue data structure used to achieve the purpose of the code?

The queue allows the elements created by the producer to be stored in a predictable order and as it is a FIFO data structure, it allows the elements to be accessed by the consumer in the same order they were added.

2. What is the purpose of q.put(I)?

This adds the integers in the 0 - 100 loop to the Queue q.

3. What is achieved by q.get()?

This fetches the next item from the head of the q.

4. What functionality is provided by q.join()?

It forces the program to wait until the queue is empty and task_done(0 has been called on each element

5. Extend this producer-consumer code to make the producer-consumer scenario available in a secure way. What technique(s) would be appropriate to apply?

Some potential issues I can think of would be the Queue filling up faster than the consumer empties it, and potentially leading to a 'buffer overflow' error when the Queue is full.

In Python, you can make the size of the queue unlimited by passing in the size=0 parameter when constructing the queue.

Of course, I don't think that a queue actually has infinite space, so it would be worthwhile checking if the queue has capacity before writing a new value to it.

There is a good explanation about how the Queue data structure is used in a muti-threading context here:

https://www.trovfawkes.com/learn-python-multithreading-queues-basics/